

Town of Tonawanda Youth, Parks & Recreation Department
2440 Sheridan Drive
Tonawanda, New York 14150

Joseph M. Shiah, Councilman
Chairman, Youth, Parks & Recreation Committee

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Youth, Parks & Recreation Department

2004 - 2005
BASKETBALL LEAGUE RULES

1. The official rules of the National Federation of State High School Associations will govern all play, subject to local rules agreed upon by the League Director, Board of Governors, Managers and Town Board. Junior Girl's will play according to High School Girl's Rules.
2. The Board of Governors will be composed of managers from each league. The Board will act on all disciplinary problems, involving coaches, players, officials, and spectators of teams that are beyond the minimum requirements in the rules.
3. All games will be played at any approved site or sites.
4. The schedule of games will be written by the League Director.
5. Age eligibility by division:

Juniors: Minimum Age: Must be 10 yrs. old prior to December 1, 2004
 Maximum Age: Must not reach 15 yrs. old prior to September 1, 2005 unless he / she is still in eighth grade.

Adult Men: All players must be 18 years old prior to December 1, 2003
6. All players must be residents of the Town of Tonawanda or Village of Kenmore or be employed full time by the sponsor located in the Town or Village.
7. A player who is capable and desires to advance to the next higher division must have a parent's or guardian's consent in writing, to the League Director. Once a player moves into a higher division, he must remain there for the duration of that playing season. Applies to participants age 12 only.
8. All players must submit a certificate of ages and residence to their manager prior to the first game. (Form to be secured from League Director).
9. Managers must submit a list of player's names, addresses, and telephone numbers to the League Director by November 5, 2004. All insurance fees must also be paid by this dates. No team will be permitted in the gym until insurance fees are paid.
10. Managers may sign fifteen players or less.

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11. Players must play in at least six (6) games prior to playoffs, if held. Final roster must be turned in by January 1, 2004, no additions will be allowed after this date.
12. Managers must print first and last name of all players in the Official Score Book prior to each game.
13. All players must wear rubber soled basketball shoes approved by the Referee (no street shoes allowed).
14. Teams must be dressed and on the floor ready to play within ten (10) minutes after game time or the game will result in a forfeit. However, a team may start a game with four (4) players. Two forfeits will result in expulsion from the league.
15. Should both referees be late or absent, the game will be declared "NO CONTEST". The referee should not be declared absent or late until twenty (20) minutes have elapsed after the official game time.
16. In the event that the referees are present after twenty (20) minutes, by agreement of both managers, the game may be played in three (3) eight (8) minute periods.
17. All games will be played in two (2) twenty (20) minute halves. There will be a 5-minute interval between halves. Running clock will prevail for the first 15 minutes of each half. The last 5 minutes of each half will be stop clock.
 - JUNIORS: All games will be played in four (4) six (6) minute quarters - stop clock! There will be a (5) minute interval between halves.
18. An adult manager, assistant manager, or person 18 years or older, registered on the roster, must be present at all games or the games will result in forfeit. Managers and assistant managers must register with the League Director prior to the game that he is managing.
19. **UNSPORTSMANLIKE CONDUCT**
 - A. Any player, manager, coach who is removed from a game by the referee for unsportsmanlike conduct may not re-enter the games and will receive a one game suspension. Note: the ejected player must leave the building.
 - B. On the second offense, the player will be excluded from all remaining league games.
 - C. An unsportsmanlike conduct (verbal abuse of officials) after a game will result in a one game suspension - 2nd offense will result in a season suspension.

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20. **FIGHTING**

- A. Both or all players will be ejected and must leave the facility immediately. Each will receive a one game suspension.
 - B. If, in the opinion of the officials and Town employees, one or more of the individuals is clearly the aggressor in the altercation, that individual(s) will receive an automatic two (2) game suspension..
 - C. In the case of a second offense, a player will be suspended for the remainder of the season.
 - D. Any player leaving the bench to participate in an altercation in any means other than a peace-keeping effort will be suspended for two games.
 - E. Physical abuse of officials will result in immediate suspension from the league for one year.
21. A player may compete on only one team within all divisions of the House League.
22. No protests regarding “Judgment Calls” will be accepted. Areas of question and concern will be acted upon by the League Director.
23. The Director’s decision may be appealed to the Board of Governors and the decision of the Board shall be final.
24. In cases where teams are tied for play-off spots, the tie breaker will be: Record in head-to-head games, and total points allowed in all games. The final tie breaker will be the record of tied teams against the teams ahead of them in the final standings. (Adult Only)
25. Managers will be responsible for their players conduct at all League Games.
26. Improper conduct on the bench will result in a technical on the individual responsible and also the coach/captain.
27. Players, managers and coaches will be held responsible for any damage or mischief incurred while in any part of the building in which the league is being held.
28. Any player having in his possession any property belonging to any team, sponsor, manager, player shall return such property upon obtaining his release. Penalty for failure to comply with this clause shall be determined by the committee.
29. Players, managers and coaches will not be permitted to smoke in the building. Any player breaking this rule will be suspended form remainder of the game. (see “B:., Rule #20)
30. All players must be out of the building 15 minutes after the end of the game, in which they participate, and may not appear more that 15 minutes before game time.

31. There will be a \$315.00 participation fee for Adult Teams, and a \$315.00 participation fee for Junior Teams non-returnable, which must be paid by November 5, 2004.
32. Please note: All game times are exact. Should one game run longer, the next game will start exactly 10 minutes after the previous game. Teams will be allowed to start the game with four players.
- 33. In Men's League - 6 personal fouls will mean disqualification from the game. (Revised 10/01)**
34. Combined technical and personal fouls totaling 7 will result in the one and one being shot. Combined technical and personal fouls totaling 10 will result in the Double bonus.
35. 2 - technical fouls will result in a player's ejection.
36. 3 - technical fouls will result in the coach or captain's ejection.
37. If captain gets a bench technical, it will not be considered in his six for ejection.
38. A three minute overtime period will be in effect. STOP TIME.
39. 4 - time outs per game
40. Dunking will not be allowed in warm-ups or during games.
- 41. During free throws, players may move into the lane on the release. (Adult League Only) (Revised 10/01)**
- 42. Pressing will not be allowed in the Junior 10-12 age Division. (Revised 10/04)**

The above rules have been compiled by the managers of the basketball teams and the Town of Tonawanda Youth, Parks and Recreation Department.